Surface Loads



Consider a 2D problem with a boundary integral,

$$I = \int_{\Gamma} f(s)ds \tag{1}$$

where $s = s_a$ gives the arc length location of the first node on the element via the parametric function $(\hat{x}(s_a), \hat{y}(s_a))$ defining the boundary. The end node on the boundary segment is at $s = s_b$ and thus at $(\hat{x}(s_b), \hat{y}(s_b))$. The mid-side node on the boundary segment is at $s = s_c$ and thus at $(\hat{x}(s_c), \hat{y}(s_c))$. Let us assume that the correspondence to the parent domain is that this edge is mapped to parent domain nodes 3, 4, 7, respectively.

To compute I, we can exploit the isoparametric map $x(\xi, \eta), y(\xi, \eta)$ to effect a change of variables from $s \in (s_a, s_b)$ to $\xi \in (-1, 1)$. The primary consideration is that

$$\hat{x}(s_a) = x(\xi_3, 1)$$
 $\hat{y}(s_a) = y(\xi_3, 1)$ (2)

$$\hat{x}(s_b) = x(\xi_4, 1)$$
 $\hat{y}(s_b) = y(\xi_4, 1)$ (3)

$$\hat{x}(s_c) = x(\xi_7, 1)$$
 $\hat{y}(s_c) = y(\xi_7, 1).$ (4)

The mapping between the s-domain and the ξ -domain that will respect these relations is simply

$$s = s_a N_3(\xi, 1) + s_b N_4(\xi, 1) + s_c N_7(\xi, 1) .$$
(5)

In this case

$$I = \int_{s_a}^{s_b} f(\hat{x}(s), \hat{y}(s)) ds$$
(6)

$$= \int_{1}^{-1} f(x(\xi, 1), y(\xi, 1)) \frac{ds}{d\xi} d\xi \,.$$
(7)

In this case the Jacobian of the transformation is negative which is compensated for by the inverted limits of integration – positive to negative. Alternately one can write

$$I = \int_{-1}^{1} f(x(\xi, 1), y(\xi, 1)) \left| \frac{ds}{d\xi} \right| d\xi , \qquad (8)$$

which works in all cases. Notwithstanding, most FEA programs will set up a local arclength coordinate on the element edge and map $s_a \rightarrow -1$, $s_b \rightarrow 1$, $s_c \rightarrow 0$. Thus the Jacobian is always positive. It should also be noted using as common result from dynamics of point-masses, that

$$\left|\frac{ds}{d\xi}\right| = \sqrt{\left[\frac{dx}{d\xi}(\xi,1)\right]^2 + \left[\frac{dy}{d\xi}(\xi,1)\right]^2}.$$
(9)

Thus one never needs to fix an origin for the arclength origin nor does one ever have to explicitly compute arclength positions of points on the surface.